What if several players are tied at the end with the same score?

PRIZE MONEY IS SPLIT ON TIES!

For indivisible prizes, such as trophies, plaques, championship titles, free entries, etc., the following tiebreak systems are used. If two players (or teams) are tied with perfect scores at the end, a playoff is used. Otherwise,

1. The computer adds up the scores of each tied player's opponents (a half-point is counted for any rounds that the opponent did not play), and omits the least-significant (usually the lowest scoring) opponent's score (the **Modified Median** System). The player with the highest total has played opponents wit the best scores in the tournament— in theory, the hardest opposition.

2. If the players are still tied, the low-scoring opponents' scores are counted as well (Solkoff Tiebreaks).

3. If the players are *still* tied, the computer then adds each player's score in the tournament to his/her score from the previous round (the **Cumulative Tiebreak System**). Thus, if a player won his first game, lost his second, won his third, won his fourth and drew his last game, his score in the tournament would be 1 point after round 1, still 1 point after round 2 (he lost), 2 points after round 3, 3 points after round 4 and $3\frac{1}{2}$ points after round 4. His Cumulative Tiebreaks would be $1 + 1 + 2 + 3 + 3\frac{1}{2} = 10\frac{1}{2}$.

4. To break ties among players who are still tied with the same cumulative tiebreaks, the computer then follows this same process, but it instead adds all the cumulative tiebreaks of the *opponents* of each tied player (the **Cumulative Tiebreakers** of the **Cumulative Tiebreakers**, or **CTBCTB** system). This almost always breaks the tie. The Cumulative System rewards players who win earlier when the opponents are easier, then presumably face tougher opponents from that point.

5. Game/10 or Game/5 or similar playoff (this is the only method used to break perfect score ties, such as 5-0 or 6-0).

What if several Teams are tied at the end with the same score?

PRIZE MONEY IS SPLIT ON TIES!

For indivisible prizes, such as trophies, plaques, championship titles, free entries, etc., the following tiebreak systems are used. If two players (or teams) are tied with perfect scores at the end, a playoff is used. Otherwise,

For team awards, the following tiebreak systems will be used:

- 1. Cumulative (sum of the team's four top scoring players' cumulative tiebreaks),
- 2. Median (sum of the Modified Median tiebreaks of the team's four top scorers),
- 3. Solkoff (sum of the team's four top scorers' Solkoff tiebreaks),
- 4. Cumulative of Opposition (sum of the cumulative tiebreaks of the opponents of the team's four top scorers).
- 5. Game/10 or Game/5 or similar playoff (this is the only method used to break perfect score team ties).

In extreme circumstances, the Tournament Director may use a different tiebreak system if the above systems do not work.